

# Small Sided Referee Meeting Summary 2017

Contacts:

Hal Mayer: MYSL Referee Liaison / Assignor

[Hal.mayer@comcast.net](mailto:Hal.mayer@comcast.net)

(586) 530-0667

Dan DeSantis: Assessor / Assignor

[danref@wideopenwest.com](mailto:danref@wideopenwest.com)

(586) 944-3695

# Game Day

- Your authority begins when you arrive at the field
- Arrive at least 20 – 30 minutes before your game. On time is arriving early
- If you will be late (less than 15 minutes before game time), call other officials on game. Try calling assignor also ...
- Dress in COMPLETE uniform from team check-in to end of game
- If a team or both teams no show:
  - Check GameOfficials, you may be at wrong location or time
  - Contact assignor, see if game change
- Assume you are ALWAYS being recorded by video. Always be professional toward the players, spectators and coaches
- Is field Playable?
  - Deep Puddles, water in goal area?
  - Goal posts anchored? (A MUST !! )
  - Hazards on field

# Game Day – Pre Game

- Introduce yourself to both coaches / Managers
- Home team has choice of side line. Team and spectators are together on same side line
- Uniform color conflict? Visiting team changes or uses pinnies
- Referee pregame
  - Signals
  - Special circumstances
  - Positioning, ETC ....

**SEE FOR PLAYING FORMAT (ball size, length of halves, length of half time, opponent distance from ball on restarts, ETC ... ):**

<http://michigansoccer.com/playing-grid-u6-u12/>

# Game Day – Pre Game

- Game Sheets
  - One master copy from each team, they may give you more ...
  - Check Risk Management for each coach (head and assistant) and manager from each team.
    - If no RM card:
      - If they can provide it electronically, they're fine
      - If not, they CANNOT coach/give instructions to team.  
**NO EXCEPTIONS**
  - Check in each player with passcard whether present or absent. If absent write reason. EX: illness, suspended, quit.
    - If no player passcard, they must sign the back and provide unique information. EX: birthdate, address
  - NO Jewelry. Players must remove jewelry unless medical alert bracelet/necklace. It must be taped to body.
    - No earrings. **NO EXCEPTIONS.**
- Home team also gives you a game envelope to mail in game sheets post game

# Game Day – Post Game

- Complete all game sheets and keep a master sheet from each team
  - Fill-in:
    - All goal scorers
    - Score of game
    - Yellow and Red cards
      - Required report on back of game sheet for each card
      - Red Cards require an incident report on GameOfficials.
  - DO NOT report yellow cards on GameOfficials
  - All officials sign bottom of sheets
  - Have a team official sign each sheet
    - If they decline to sign, write 'declined to sign' on game sheet
  - Mail in a game sheet from each team in game envelope within 48 hours
    - If you do not get a game envelope, mail game sheets to:

**Yvonne Curtis**  
**4789 Heidi**  
**Sterling Heights, MI 48310**

- Leave as a team when you leave field area

# Incident Reports

- GameOfficials incident Reports are required for:
  - Red cards
  - Injuries
  - Referee assaults
  - Significant, out of ordinary 'things' at field
- DO NOT report yellow cards or trivial game situations

Must report within 24 hours

For help on GameOfficials website, contact Hal or Dan

# NO 2-whistle!!

Only approved systems:

1 whistle, 2 AR

1 whistle, 1 AR, 1 Club linesman

1 whistle, 0 AR, 2 club linesman



# Concussion Guidelines

If you suspect a concussion, player **MUST** leave the field and **CANNOT** return until cleared by a doctor.

## SIGNS:

- Blurry, fuzzy, or double vision
- Sensitivity to light and/or noise
- Headaches
- Concentration problems or memory loss
- Feeling sluggish
- Balance and dexterity problems or dizziness
- Slurred speech
- Vomiting or weak stomach
- General confusion

**DO NOT TAKE CHANCES !!!**

If unsure, the player leaves the field and does not return.

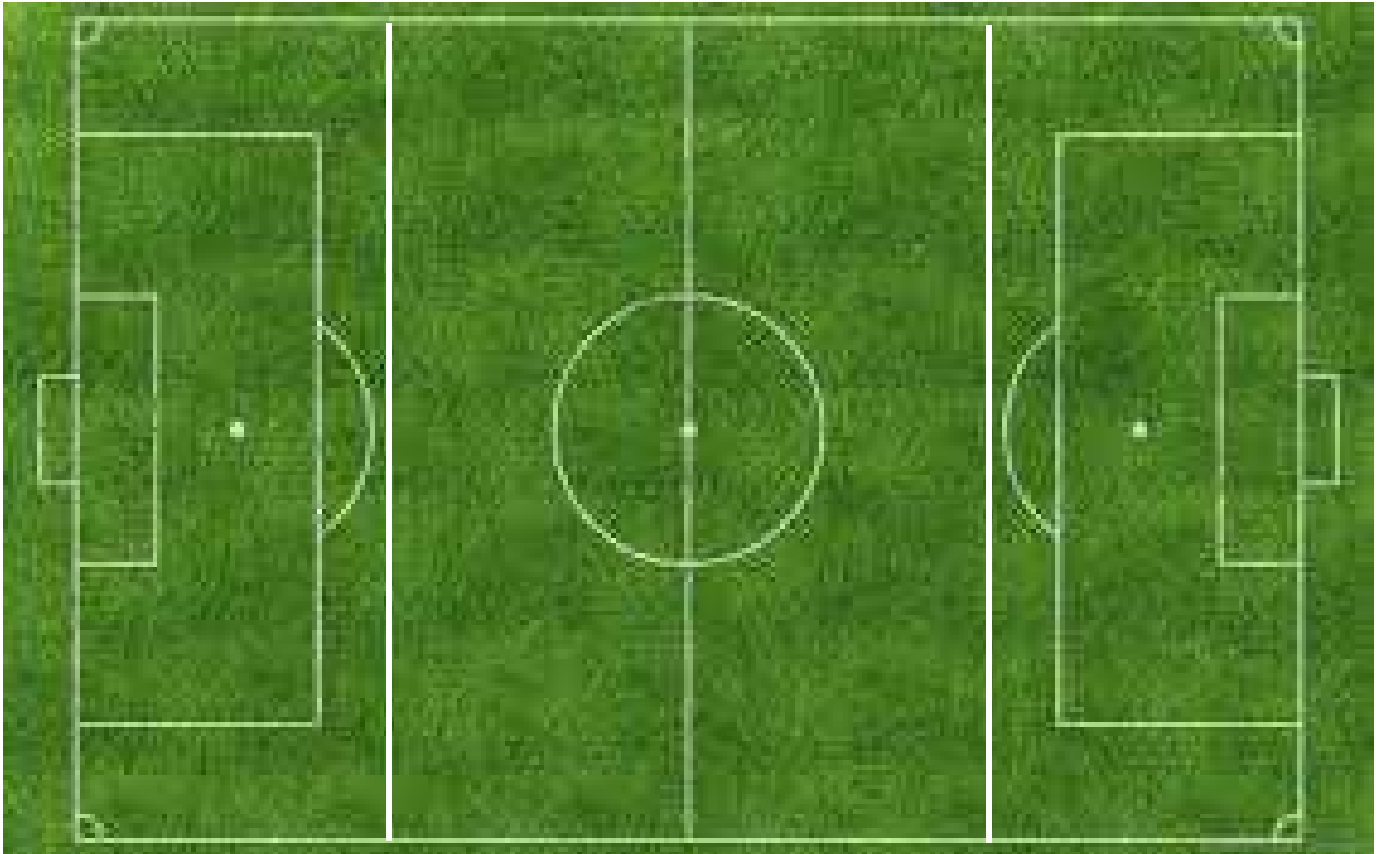
**REPORT SERIOUS INJURIES WITHIN 24 HOURS**

GameOfficials incident report

**AND**

Notify Assignor(s)

# 7v7 Build Out Line



# 7v7 Build Out Line

**When the goalkeeper has the ball, either during play (save from an opponent) , from a goal kick, or ANY free kick within the penalty box:**

- Opposing team must move behind build out line until ball is released into play
- The teammates of the goalkeeper in possession of the ball do not have to fall back behind build out line
- Opponents can cross the build out line when goalie gives up possession or when ball is kicked outside the penalty area from a goal kick or free kick in the box.

The ball is in play when it leaves the penalty area from a goal kick or free kick in box or when goalie gives up possession.

**Goalkeeper releases the ball into play by:**

- Throwing it
- Rolling it
- Passing it (putting ball on ground and kicking )
- Goalkeeper MAY NOT PUNT the ball into play (no bounce, volley as well). Penalty is indirect free kick for opposing team at spot of infraction.

# 7v7 Build Out Line

- -
- 



# RULES

## NO Purposeful Heading – U8 - Under 11 (U12 recreational games – NON MYSL)

- Beginning immediately, no purposeful heading in u11 and younger games.
- The ball can play the head, the head **cannot** play the ball
- This is age group specific, not player age
- When you see a player head the ball:
  - **STOP PLAY.** Ball is dead at moment the player heads the ball, everything afterwards doesn't count (goal scored, etc...)
  - Tell players what they did wrong
  - Restart with an indirect kick at spot of foul

# RULES

- Coaches are responsible for their sideline. Do not talk to anyone but coaches
- Always be professional to coaches, players and spectators
- Only talk to coaches and managers listed on game sheet
- Coaches ARE NOT to enter field without referees' permission
- Do not argue, state fact.

## MYSL:

- Player substitutions may be made, by either team, on any restart when the ball is out of play for any age group.
- Players that are yellow carded must leave the field until the next valid substitution.
- All the MYSL rules can be found at the following link-  
<http://michigansoccer.com/rules-and-regulations-3/>